ACTIVISION

VIDEO GAME CARTRIDGE CATALOG

FALL/WINTER 1983

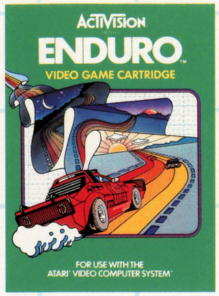
FOR USE WITH THE ATARI® 2600™ AND INTELLIVISION® SYSTEMS

We Put You In The Game!

Activision Challenges Your Every Move

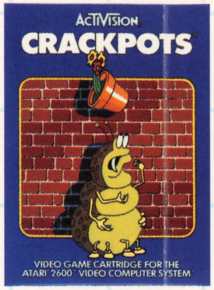
You're about to lift off from Cape Canaveral and land at Edwards Air Force Base, begin the most rigorous event in sports history, ride criss-crossed beams of light into a new dimension, battle relentlessly down the River Of No Return, defend the planet Terra from the most massive spacefortress ever to rule the universe, wage off-the-wall warfare with creepy crawlers, corn gobblers and the masked Mad Bomber! Not to mention encountering military tanks that have run amok and are overtaking the populace, brushing off Mr. Tooth Decay and enduring the road race of the century.

And that's just the beginning. Our designers are creating game experiences to further develop your imagination, endurance, courage, dexterity, and sense of humor. Because at Activision, we want to challenge your every move.

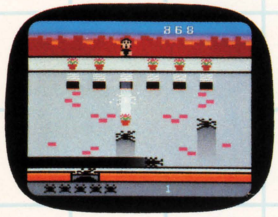


Designed by
Larry Miller
Available Now!

Fasten your seatbelts, the National Enduro™ is ready to take you on. This high-powered cross-country race winds like a bad mountain road. Your odometer registers mile after mile of changing weather conditions, shifting gears and squealing brakes—you're passing, always passing. *Be careful out there.* Complete as many of the 99 days as you can. Enduro.™ Can you endure?

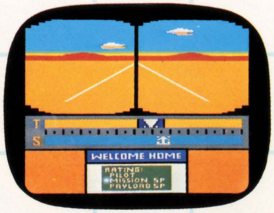


Designed by
Dan Kitchen
Available Now!

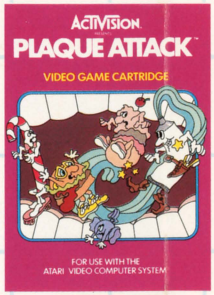


Insidious insects are on holiday from the city's gutters and are swarming up the walls to Potsy's apartment. You've got to help our friend pelt these pests with freshly potted plants. These bugs are sly—they're evil! And they're determined to bring hours and hours of hair-raising fun to game players of all ages. Drop everything and get Crackpots™ today!

Designed by
Steve Kitchen
Coming Soon!



Blast off! Check the flight pattern and fuel gauge, and begin orbiting the planet in search of the satellite you've been sent to dock with and re-fuel. RENDEZVOUS flashes as you make final contact. Docking completed, prepare to land at Edwards Air Force Base. You're home! Begin flight training with Space Shuttle—A Journey Into Space™ this Fall.

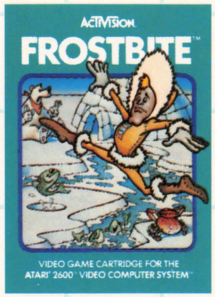


Designed by
Steve Cartwright
Available Now!

Better grab your trusty toothpaste tube and brush off those cheesy burgers, fickle fries, doughnuts that taunt and glaze your eyes. Look out! You've got to shoot straight or your teeth yellow, decay and disappear. Be true to your teeth or they'll be false to you—and have a great time while you're at it with Plaque Attack.™

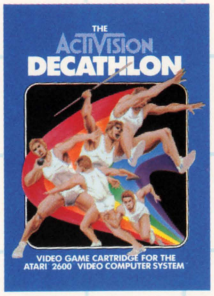
Designed by
Alan Miller
Available Now!

The year is 2019 and the most advanced military defense system has run amok and is on the rampage. You must command your Robot Tank™ from a remote control station, in the midst of changing weather conditions and the dangerous reality of fighting at night. But with the aid of your radar scan, tanks and weaponry, there still may be hope.



Designed by
Steve Cartwright
Coming Soon!

It's 45° and Frostbite™ B-b-bailey, arctic architect, is b-b-busy building an igloo b-b-before the temperature hits zero. Alone, he jumps on ice f-f-floes, collecting s-s-slabs of ice while evading Snow Geese, Alaskan K-k-king crabs and c-c-clever clams. Not to mention a polar grizzly bear, w-w-waiting to chase him away. Can Frostbite™ finish his igloo or will he turn into b-b-blue ice?



Designed by
David Crane
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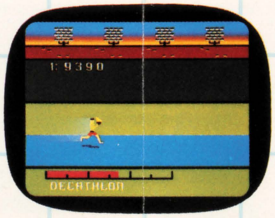


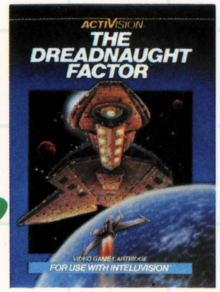
Go for the gold! The arena is overflowing and the crowd is humming in anticipation. You take a deep breath and long jump with speed and perfect timing. You keep excelling all the way to the 10th event, then start out with a steady pace and spring headstrong to the finish. You made it! In the tradition of the Olympics, you and The Activision Decathlon are one of a kind.

Our Vision For Intellivision®

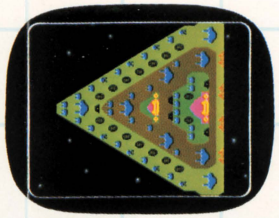
The extraordinary playability, originality, sound effects and graphics of Activision are here for Intellivision.® There's Pitfall!,™ our smash jungle adventure game, Stampede,™ a classic western roundup, Happy Trails,™ a "locate the loot" game puzzle, and a massive spacefortress designed to rock the universe in The Dreadnaught Factor.™

Now, we're introducing three fantastic new titles for the Intellivision system. Battle by water with River Raid,™ blast through space with Beamrider,™ and save the crops with Worm Whomper.™

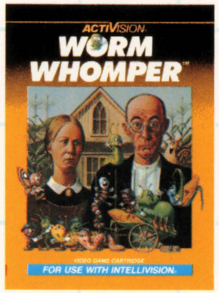
All great fun. All exciting. All by Activision.



Designed by Tom Loughry
Available Now!

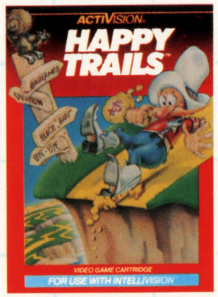


It's the most terrifying space siege ever to rock the universe! The dreadnaught's approach is awesome to the eye—10,000 times the weight of your tiny hyperfighter, 100 times its size. Your mission is to stop it before it enters your stargate and destroys the planet Terra. And, if you succeed, 100 other dreadnaughts loom on the horizon. Strategy now. Courage forever with the Dreadnaught Factor.™



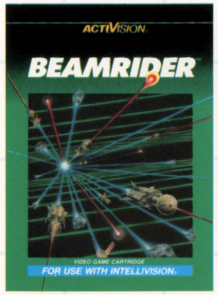
Designed by Tom Loughry
Available Now!

Welcome to Felton Pinkerton's farm where corn grows high at harvesting time. *But, wait!* Wave after wave of horrible corn huskers are slithering, sliding, oozing toward your corn crops. The corn must be saved! The worms must be whomped! Run to the shed, grab your B-U-G pesticide and spray, Spray, SPRAY! Worm Whomper.™ Watch what crops up!



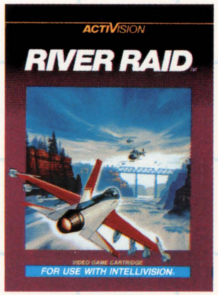
Designed by Carol Shaw
Available Now!

Dag nab it! That mangy critter Black Bart's robbed the stagecoach from Culver City and all heck's broke loose. Just when you're in hot pursuit, the trail you're ridin' on deadends into the side of the canyon. You've got to figger out another route by moving the puzzle parts to create a new trail, faster than you can say Happy Trails,™ pardner.



Designed by Dave Rolfe
Available Now!

An impenetrable shield of light, 99 sectors deep, is encompassing the planet. You, alone, must cruise from beam to beam, casting lariats of laser bolts into white saucers, red zig bombs, yellow chirpers and more! The quest: to penetrate the shield and restore space exploration to the planet. You have the skill! You have the daring! You are Beamrider!™



Designed by Carol Shaw, adapted by Peter Kaminski
Coming Soon!

The enemy has positioned a series of bridges across the river to ensure a supply line. Your orders are to destroy those bridges, and demolish choppers, tankers, and jets that patrol along the waterway. As you advance, the canyon narrows and the enemy gets smarter. Stay alert, the enemy never sleeps. And any mistake you make could be your very last. River Raid.™ *Can you make it?*

ACTIVISION®

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